



VerySoft, LLC.

Web: <http://very-soft.com>

E-mail: contact@very-soft.com

Support: support@very-soft.com

NiceCalc™

User's Guide

NiceCalc v2.0



Document version: 1.6



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Introduction

Thank you for interesting in NiceCalc application.

NiceCalc was specially designed for mobile handhelds powered by OS Symbian™. It will help you to turn mobile handheld into a powerful scientific calculator. The main purpose of NiceCalc is to present the most handy interface as well as full number of computing functions.

Main advantage over the rest of S60 calculators is that NiceCalc combines fast "just-one-click" interface with broad set of functions. It was designed as a tool that is convenient for both elementary and scientific calculations. For demonstration of the NiceCalc's handy interface just examine the following examples:



mobile phone.



The expression " $\sin^2(60) + \cos^2(60)$ " can be calculated using NiceCalc in 14 keystrokes. Some well-known and popular S60 3rd party calculator forces you to press 36 buttons to do the same.

One more example: " $2 \cdot (-3) + 4$ ". It's just 7 clicks on NiceCalc and 16 clicks on the standard calculator...

While new version development we'd tried to take into account the requests of our Customers and improve NiceCalc. This release is not a final version we will be happy to receive any suggestions.

The main developing concept of this application consists in adding new features without meddling in process of using



Application's compatibility

The program is compatible with mobile devices under OS Symbian™ management with v.9.x., v.8.1 (Feature Pack 3 only) with S60™ and UIQ™ interfaces supported 176x208, 208x208, 320x240, 240x320, 352x416 pixels screen resolution with minimum of 4096 color spectrum.

To obtain full information about devices compatibility (including device indexes), please refer to manufacturer official web-site: <http://very-soft.com>.

Downloading and Installation/Uninstallation of the application

You can download NiceCalc as follows:

- Using WAP-links from mobile contents distributors through any of existent communication channels (CSD, GPRS, MMS, Wifi).
- Using PC or any other handheld device with NiceCalc distributive on it and through IR-, Bluetooth connection or through special cable (data-cable).
- Using flash card adapter that can write data on your mobile phone flash-card.

Attention!

To avoid penetrating virus and other malicious software in your mobile handheld DO NOT COPY OR INSTALL applications hosted on UNTRUSTED web sites or sent to you by other unknown persons. We recommend you to download NiceCalc and other VerySoft programs from the official web site: <http://very-soft.com>.

Also try to use antivirus software!

For installing application run “NiceCalc_v.2.SIS” file that was saved in “Messaging” folder or in any other which you had indicated before. Answer to the questions of installation dialog to end the setup process. If you have any troubles or errors while installation, please, refer to “**NiceCalc compatibility**” chapter or to “**Frequently asking question and troubleshooting**” on the official web site. Full information about addresses and contacts you can find in “**Support and Contacts**” chapter.

To uninstall application close the NiceCalc using “Exit” item in the Options menu. Open standard “Application Manager” and choose NiceCalc. Through “uninstall” option erase the program.

For smartphones with UIQ™ interface it's needed to open “Uninstall” application, choose NiceCalc in the list and process through deinstallation dialog.



NiceCalc registration

Registration mode is accessible only after installing the application on the smartphone.

Without registration the application will work in full mode only 7 days. The details about limitations of trial period can be found in “**Limitation of the trial version**” chapter.

You'll need IMEI number for registration procedures. It can be seen after pressing *#06# on your smartphone's keyboard or by entering “**About**” menu in NiceCalc application.

After NiceCalc installation you can activate it by pressing an appropriate icon in the menu. Possibly, the icon could be placed in special folder named as “**Applications**” or “**My own**”, etc, please refer to mobile handheld user's guide to know about standard folder locations.

To start NiceCalc quickly, you can relocate the icon in the main menu or create special item in the “Active desktop” menu as well as bind special mobile device buttons. If you want to do any of these processes but don't know how, please refer to your smartphone user's guide.

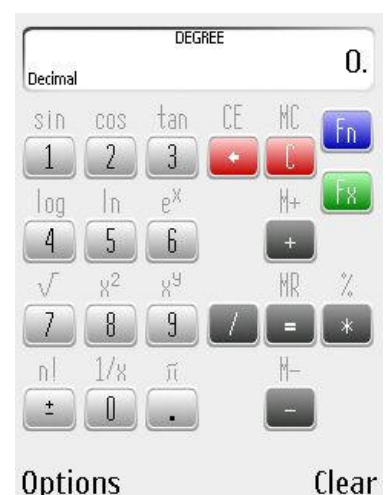
To register NiceCalc open the application and go to “**Options**” menu, then find “Register” menu and enter activation code that you have received after ordering the program. After successful registration you'll be able to use fully functional software for unlimited time period.

To register NiceCalc application on the smartphones with UIQ™ interface press right soft – key “More” choose “Register” and enter registration data.

Basic features of the NiceCalc

The list of application's features and basic application parameters:

- Easy and quick “just-in-click” interface.
- Support of “simplified” form for binary operations.
- Double-precision of calculations up to 20 digits (Number of decimal symbols depends upon display width).
- Maximal positive number: 9.(999)E+99
- Minimal positive number: 1E-99
- Three modes of angle calculations: degrees, radians, grads.
- Indication of memory cell, current angle unit and function mode
- Animation of keystrokes (For simplifying navigation).
- Highlighting current calculation mode (functions/digits).
- Supporting decimal, hexadecimal, octal and binary numeric systems.
- Automatic rounding support.





There are two sorts of operations: unary operations (require 1 argument) and binary operations (require 2 arguments). All binary operations have the same priority, i.e. $[2] [+][3] [*][4] = 20$ and not 24 as it should be according to mathematical rules. This is standard behavior for calculators too, although there are exceptions. Unary operations always have higher priority than binary operations. So $[2] [+][3] [x^2] = 11$, but $[2] [+][3] [x^y][2] = 25$, because $[x^2]$ is unary operation, and $[x^y]$ is binary operation.

NiceCalc supports so-called "simplified" form of binary operations. For example, to calculate $3 \cdot 3$ on NiceCalc, it's enough to enter $[3] [*] [=]$. To repeat the operation (i.e. multiply the result, 9, by 3), just press $[=]$ again etc.

General principles of application management

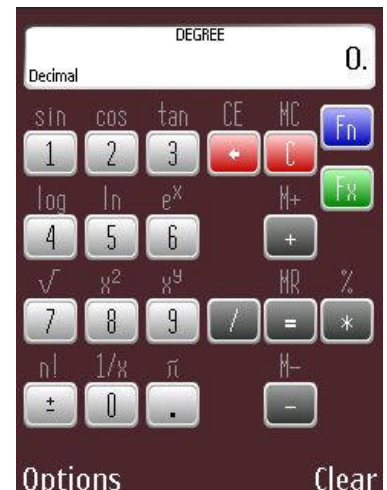
For S60™ interface

After the installation process is over you can use all computing services of the NiceCalc. To activate the application press on the icon in the main menu and wait while program starts.

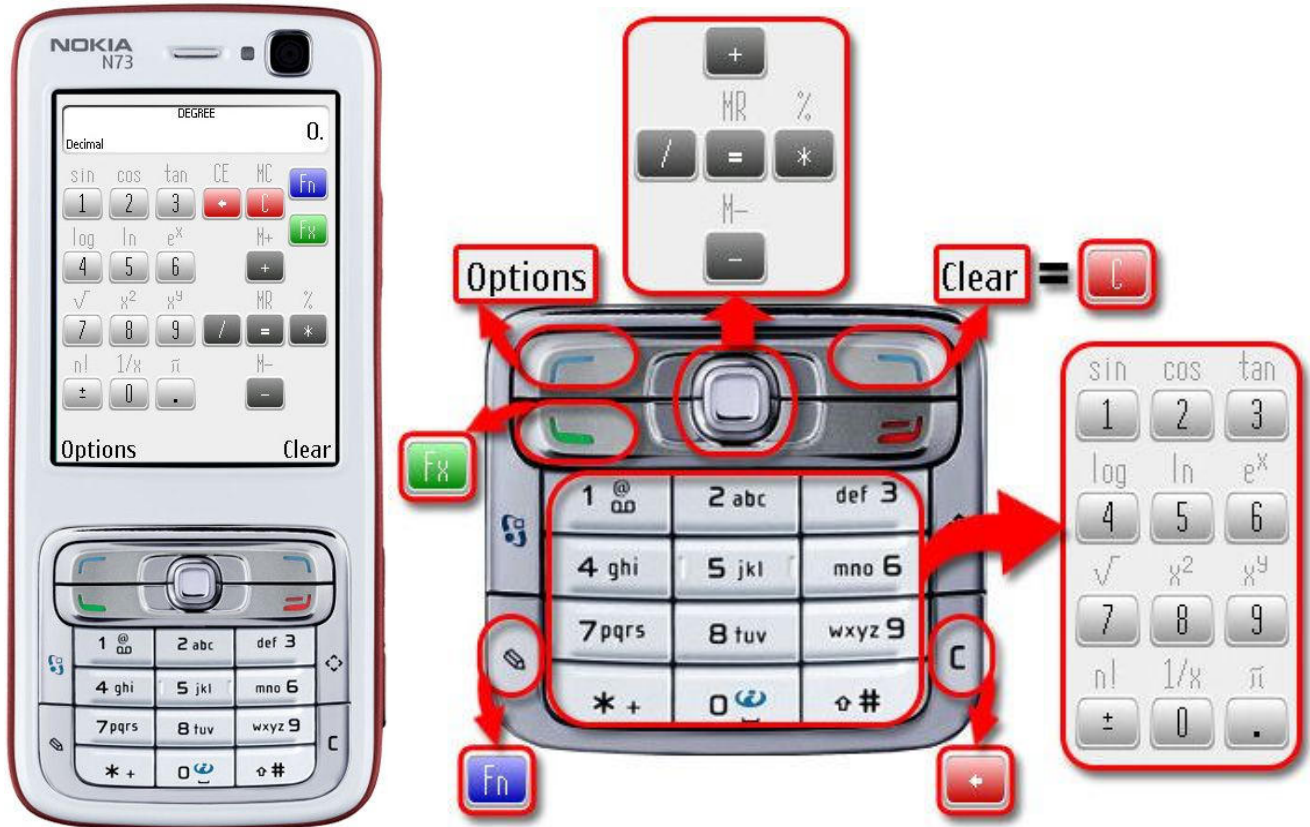
To hide the NiceCalc and get access to main screen press "**Reject call**" (with red phone image or similar) button also you can use "**Menu**" button.

If you want to change any application's setting press left button - "**Options**" key and change the desirable item.

To close the program press left soft button ("**Options**") and choose "**Exit**" item. Also you can quit the application through menu that appears after long press on the "**Menu**" button and hit "**C**".



Quickness of the calculations is provided by handy and intuitive measuring interface. In this basis lay two levels input system and usage of almost all common smartphone buttons. To input digit or operation that depicted inside the button you can simply press the appropriate handheld device button.



For UIQ™ interface

After the installation process is over you can use all computing services of the NiceCalc. To activate the application press on the icon in the main menu and wait while program starts.

To hide the NiceCalc and get access to main screen on UIQ smartphones press **“Back”** (with returning pointer).

If you want to change any application's setting press right soft button - **“More”** key and change the desirable item. If the smartphone has a flip and currently uses “open - flip” mode then find the icon with list image and touch it to access options menu.

To close the program press right soft button (**“More”**) and choose **“Close”** item. Also you can quit the application through standard application manager.




Quickness of the calculations is provided by handy and intuitive measuring interface. In this basis lay two levels input system and usage of almost all common smartphone buttons. To input digit or operation that depicted inside the button you can simply press the appropriate handheld device button.



List of special buttons and their activation

For S60™ interface

- Right soft button  (“Clear”) – clear the calculator's display.



Attention

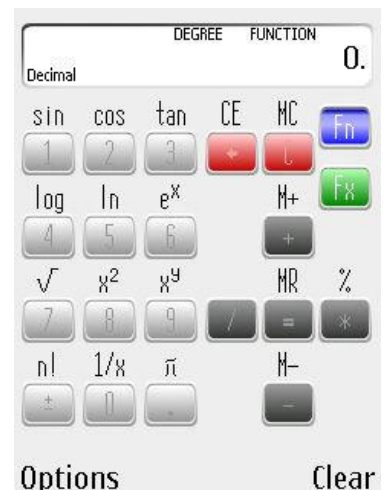
Memory cell will not be cleared;

- “C” (with  image) button (“Correction”) – clear last entered symbol.



Attention

Function will not be executed if applied to any final calculation result;

- “CE” button (activation is made through pressing “Shift” button (with  image) with subsequent pressing of “C” button (with  image) it cancels last entered argument and allow to continue calculation without deleting previously entered digits. Partly similar to “C” button.






- “MC” button (activation is made through pressing “Shift” button (with  image) with subsequent pressing of right soft button “Clear” (with  image) clear the argument stored in the memory cell.

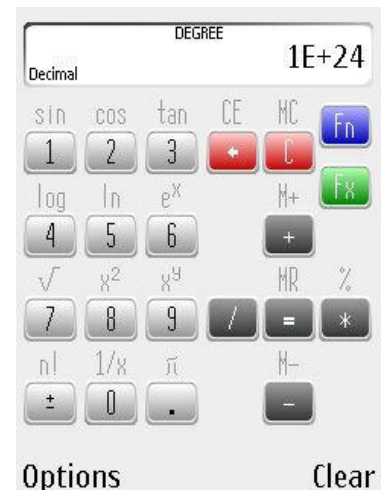
In the most cases (for basic math calculations) only digit buttons of a keyboard and joystick can be used. By joystick you can execute the following operations (in simple mode):

- Leftwards joystick button:  Division;
- Rightwards soft button:  Multiplication;
- Upwards joystick button:  Addition;
- Downwards joystick button:  Subtraction;
- Center joystick button:  Functions execution.

For scientific calculations through special “Fn” button you can activate the additional functions. Activation of this mode can be done by pressing “Shift” button (with pencil image).

To enter functions depicted under the button it's necessary to go to functions' mode (by pressing “Fn” ) and then press a key with appropriate image.

One of the innovations that were realized in NiceCalc interface is a changeable functions matrix. “Fx” button (“Function configuration X”) can be activated by pressing “Accept call” button (with green telephone image).



For UIQ™ interface

Concerning different form-factor and options of the UIQ smartphones keyboards NiceCalc supports different keys realizations and input modes. In all cases NiceCalc use information entered from digit buttons only.


In view of absence joystick on some of UIQ smartphones information for NiceCalc computing can't be entered from keyboard only. Input of some calculating operations can be made only through touch screen buttons.

Functions of the buttons depicted on the touch screen are fully complying with the description from the previous section.

List of management buttons input from keyboard:



- Right soft button (“More”) – access to “Options” menu.







- “**C**” (“Correction”) button  ¹ - clears last entered symbol.

Attention

| Function will not be executed if applied to any final calculation result;

- “**CE**” button activation is made through pressing “**Shift**” button (jog – dial (scroll button) press) with subsequent pressing of “**C**”  button² - it cancels last entered argument and allow continuing calculation without deleting previously entered digits. Partly similar to “**C**” button.
- “**MC**” button activation is made through pressing “**Shift**” button (jog - dial (scroll button) press) with subsequent pressing of left soft button “**Clear**”  - it clears the argument stored in the memory cell.

In the most cases (for basic math calculations) only digit buttons of a keyboard and joystick can be used. By joystick you can execute the following operations (in simple mode):

- Leftwards joystick button:  Division;
- Rightwards soft button:  Multiplication;
- Upwards joystick button:  Addition;
- Downwards joystick button:  Subtraction;
- Center joystick button:  Functions execution.

For scientific calculations through special “**Fn**” button you can activate the additional functions. Activation of this mode can be done by pressing “**Shift**” button (one time press on jog – dial (scroll button)).

To enter functions depicted under the button it’s necessary to go to functions’ mode (by pressing “**Fn**”) and then press a key with appropriate image.

One of the innovations that were realized in NiceCalc interface is a changeable functions matrix. “**Fx**” button (“Function configuration X”) can be activated by pressing “**Accept call**” button (with green telephone image).

¹ Operation is relevant only for limited number of devices that have “C” hardware button.

² Operation is relevant only for limited number of devices that have “C” hardware button.



Indication and notations

Generally, values are displayed up to 15 digits long. When an intermediate or final result exceeds the limit, the NiceCalc automatically switches over exponential display. Values from 10 quadrillion (10^{15}) and 10^{-15} are represented using exponential count.

To convert a normal value from exponential notation, look at the exponent for the number 10 in the exponential notation. Then move the decimal place of the value to the right the same number of places as the exponent adding zeros as needed. For example:

$1,2 \times 10^{11}$ will be equal to 120 000 000 000.

Negative values are handled the same way, except that you move the decimal place to the left instead of the right.

For the comfortable control and precise arguments input NiceCalc duplicates buttons' pressings on the smartphone's display.

While activating the functions input mode (by pressing “**Fn**” button) all possible arguments for computing will be highlighted. This allows inputting the necessary symbols faster and simplifies the control under operations.

Necessary settings are displayed on the NiceCalc screen.

They are:

- Parameters of the trigonometry function calculating: (Displays: “Degree”, “Radian”, “Grad”);
- Current setting of the numeric system (Displays: “Decimal”, “Hexadecimal”, “Octal”, “Binary”);
- Indication current memory state (Displays: “Memory”);
- Indication of the current function mode (Displays: “Function”).

For most convenient calculator usage the skin could be changed (bright and dark styles are available) according to the current daylight.

Description and adjusting application settings

Customizable settings list:

- Angle in...:

Possible settings: Degrees, Radians, Grads.

- Numeric system:

Possible settings: Decimal, Hexadecimal, Octal, Binary.

- Round result to ...:

Possible settings: 2 digits, 4 digits, full result.

- Panel Style:

Possible settings: Light, Dark.



For the handiest navigation in program options all settings are located directly in the pop-up menu. As well as presenting opportunity for quick calculations NiceCalc can be quickly personalized for any type of computing. Any option can be configured with not more than 3 clicks.

Calculating examples using NiceCalc

To demonstrate the opportunities of the application in this chapter the most common mathematical and algebraic functions will be specified as well as order of computation. If you find any difficulty in calculating please refer to a special topic in the VerySoft Official forum or write a letter on our Support e-mail address: support@very-soft.com

For some of UIQ devices calculations can't be made using keyboard only. For those devices that have no joystick it's required to use touch screen. Anyhow all calculation examples are relevant for both types of interfaces but order of key pressings could differ.

Basic math

Computing functions	Result	Order of key pressing
• Addition: $34 + 98$	132	
• Subtraction: $32 - 95$	- 63	
• Multiplication: $546 * 3$	1692	
• Division: $64 / 5$	12,8	

Negative numbers

To increase the speed of calculations you can change digit form (from positive to negative and vice versa) in one click.

Computing functions	Result	Order of key pressing
• Add: $- 38 + 48$	10	



Results rounding

You could specify automatic rounding of the decimal part of the result to second or forth position. To adjust this option open “**Options**” menu and change “**Round result to...**” setting to appropriate value.

Percentage calculation

Computing functions	Result	Order of key pressing
<ul style="list-style-type: none"> Simple percentage: 26% from 1500 	390	
<ul style="list-style-type: none"> Summarizing percentage: 3620 increase by 15% 	4163	
<ul style="list-style-type: none"> Discount percentage: 4750 decreased by 4% 	4560	
<ul style="list-style-type: none"> Ratio: Calculate what percent of 250 is 50 	20 (%)	

Attention

While using percentage it’s worth paying attention to different calculation modes and their realization.

Differs between systems is in intermediate result displaying. Some of the calculators after computing summarizing percentage show final result straight away. This final result already contains intermediate calculations. Such approach contradicts to mathematical logic.

NiceCalc operates with percentages in opposite way. It shows intermediate result first and after second pressing of [=] button executes previously specified arithmetical operation with percents.

Percentage computing system that were realized in NiceCalc seen more logical to the developers.

Memory usage

NiceCalc has one memory cell for storing intermediate results. It’s enough for almost all calculation cases.

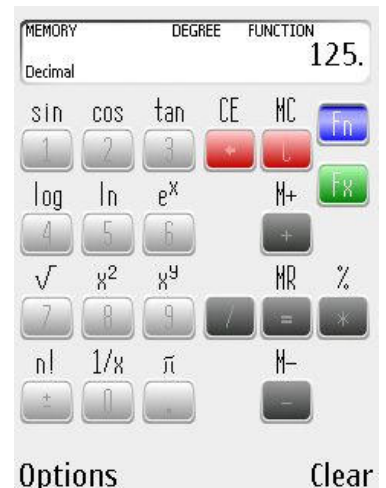
Computing functions	Result	Order of key pressing
<ul style="list-style-type: none"> Place argument to the memory cell: Add 85 and 15 and add result to a 	100	



memory		
<ul style="list-style-type: none"> Memory fast operations support: Add to the argument saved in memory 75 and save new result in the memory 	175	 (Check the result stored in memory cell:)
<ul style="list-style-type: none"> Subtracted from the argument stored in memory 20 and save new result in the memory 	155	 (Check the result stored in memory cell:)
<ul style="list-style-type: none"> Usage the value stored in memory: Call previously stored value from the memory and multiply it by 5 	775	
<ul style="list-style-type: none"> Clear memory cell 		

While calculating using memory cells appropriate indicators will be displayed on the screen.

When clearing a current display result memory cell will not be deleted and stored argument can be used in several calculation procedures.



Power functions

Computing functions	Result	Order of key pressing
<ul style="list-style-type: none"> $6^2 + 4^3$ 	100	 or
<ul style="list-style-type: none"> $10^3 * 1/1'000'000$ 	1000	



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Trigonometrical functions

Computing functions	Result	Order of key pressing
• Sin (30)	0,5	
• Cos (0)	1	
• Cot (89)	0,5931	
• 78 divide by tan (27)	153,083	

To provide fast calculation possibilities frequently used trigonometrical functions was placed on in the start functions list. Such functions as \sin^{-1} , \cos^{-1} , \tan^{-1} , \cot , \cot^{-1} are accessible on the secondary list. You can see this list by activating “**Fx**” (“Function configuration X”) button through pressing on “Accept call” (with green phone image) mobile handheld button. Activation of the “**Fx**” (“Function configuration X”) mode on the UIQ smartphones is made by one time jog – dial (scroll button) press.

Angle units usage

Computing functions	Result	Order of key pressing
• Compute sin (30) in degrees	0.5	[“Options”] [“Angle in ...”] [“Degrees”]
• Compute sin (30) in radians	-0.988	[“Options”] [“Angle in ...”] [“Radians”]
• Compute sin (30) in grads	0.454	[“Options”] [“Angle in ...”] [“Grads”]

Logarithmic functions

Computing functions	Result	Order of key pressing
• log 150	2,17609	
• e^{10}	22026,4 7	
• $\log (0,01/\sqrt{100})$	- 3	



		4 ghi
• $\ln(1/e^3)$	3	<div style="display: flex; justify-content: space-between; align-items: center;"> <div style="display: flex; flex-wrap: wrap;"> <div style="margin-right: 5px;">3 def</div> <div style="margin-right: 5px;">6 mno</div> <div style="margin-right: 5px;">1 oo</div> <div style="margin-right: 5px;">5 jkl</div> </div> <div style="display: flex; align-items: center;"> <div style="margin-right: 5px;">▲</div> <div style="margin-right: 5px;">▶</div> <div style="margin-right: 5px;">□</div> </div> </div>

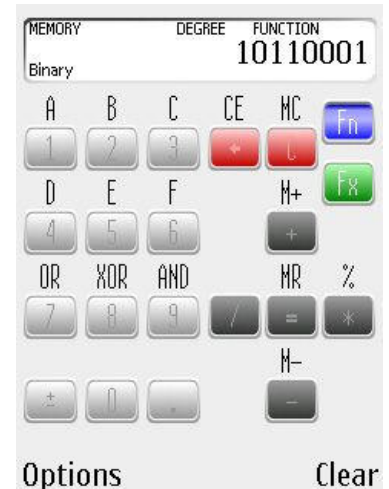
Operations in different numeric systems

There is a specially designed operating mode for calculations in hexadecimal, octal and binary numeric systems. These modes can be activated by choosing appropriate items in the “**Numeric system**” menu.

These modes allow entering special symbols that are relevant only for specified numeric systems.

Additionally, there are next logical operations available: OR, XOR, AND.

To prevent entering inappropriate symbols some buttons are blocked. Thus, for example, it’s possible only to enter arguments that contain only “0” and “1” symbols. Accordingly, other symbols can’t be entered in the argument.



There are limitations for arguments length in different numeric systems:

- in hexadecimal – up to 8 symbols (dword, high argument – FFFF FFFF);
- in decimal – up to twenty symbols³;
- in octal – up to 11 symbols (dword, high argument – 37 777 777 777);
- in binary – up to 32 symbols⁴;

Attention

In case of impossibility to display full length intermediate or final result NiceCalc will show only last symbols that fits to display’s width.

Attention

In case of impossibility to calculate some kind of operations in hexadecimal, octal and binary numeric systems, NiceCalc display will be cleared without informing about error type.

³ Argument symbols input are limited to the screen width.

⁴ Argument symbols input are limited to the screen width.


































NiceCalc keys quick reference





For S60™ interface




































Key	Mobile handheld key(s) used	Executed functions description
[0]...[9]		Enters the digits
[C]		Clears symbols and errors messages on the entry line.
[Fn] [MC]		Clears memory cell
[←]		Clears last entered symbol
[Fn] [CE]		Clears last entered argument and stores calculating process
[Fn]		Switches between functions/numbers enter
[Fx]		Switches between functions matrix
[+]		Addition
[Fn] [+]		Adds argument to the memory cell. Adds current argument with the argument stored in memory cell and stores new value.
[*]		Multiplication
[Fn] [*]		Percentage operation
[-]		Subtraction
[Fn] [-]		Subtracts current argument from the argument stored in memory cell and stores new value.
[/]		Division
[Fn] [0]		Calculates n! factorial
[Fn] [1]		Calculates the sine
[Fn] [2]		Calculates the cosine
[Fn] [3]		Calculates the tangent
[Fn] [4]		Calculates the logarithm
[Fn] [5]		Calculates the natural logarithm
[Fn] [6]		Calculates the natural antilogarithm (e raised to the power of the value)
[Fn] [7]		Calculates the root of the value
[Fn] [8]		Raises current argument to the 2 nd power (x^2)
[Fn] [9]		Raises current argument to the y power (x^y)
[+/-]		Changes current value to negative/positive form



[Fn] [+]	 	Calculates 1/x with previously entered x
[.]	 	Enters a decimal point
[Fn] [.]	  	Enters a value of pi (π) rounded to 14 digits
[F _x][Fn][1]	   	Calculates the arcsine (inverse sine)
[F _x][Fn][2]	   	Calculates the arccosine (inverse cosine)
[F _x][Fn][3]	   	Calculates the arctangent (inverse tangent)
[F _x][Fn][4]	   	Calculates the cotangent
[F _x][Fn][5]	   	Calculates the cotangent (inverse cotangent)
[F _x][Fn][6]	   	Raises 10 in the power of the value x (10 ^x)

For UIQ™ interface

-   - jog – dial scrolling
-   - jog – dial press

Key	Mobile handheld key(s) used	Executed functions description
[0]...[9]	         	Enters the digits
[C]	(left )	Clears symbols and errors messages on the entry line.
[Fn] [MC]	  (left )	Clears memory cell
[←]		Clears last entered symbol
[Fn] [CE]	  	Clears last entered argument and stores calculating process
[Fn]	 	Switches between functions/numbers enter
[F _x]	 	Switches between functions matrix
[+]		Addition
[Fn] [+]	  	Adds argument to the memory cell. Adds current argument with the argument stored in memory cell and stores new value.
[*]		Multiplication
[Fn] [*]	  	Percentage operation
[-]		Subtraction
[Fn] [-]	  	Subtracts current argument from the argument stored in memory cell and stores new value.
[/]		Division



[Fn] [0]		0	Calculates n! factorial
[Fn] [1]		1	Calculates the sine
[Fn] [2]		2	Calculates the cosine
[Fn] [3]		3	Calculates the tangent
[Fn] [4]		4	Calculates the logarithm
[Fn] [5]		5	Calculates the natural logarithm
[Fn] [6]		6	Calculates the natural antilogarithm (e raised to the power of the value)
[Fn] [7]		7	Calculates the root of the value
[Fn] [8]		8	Raises current argument to the 2 nd power (x^2)
[Fn] [9]		9	Raises current argument to the y power (x^y)
[+/-]		*	Changes current value to negative/positive form
[Fn] [+/-]		*	Calculates 1/x with previously entered x
[.]		#	Enters a decimal point
[Fn] [.]		#	Enters a value of pi (π) rounded to 14 digits
[F _x][Fn][1]		1	Calculates the arcsine (inverse sine)
[F _x][Fn][2]		2	Calculates the arccosine (inverse cosine)
[F _x][Fn][3]		3	Calculates the arctangent (inverse tangent)
[F _x][Fn][4]		4	Calculates the cotangent
[F _x][Fn][5]		5	Calculates the cotangent (inverse cotangent)
[F _x][Fn][6]		6	Raises 10 in the power of the value x (10^x)

Trial version limitations

Trial version of the application represents full-scale variant of the application with time usage limit. After trial period has end program will not start.

Trial period is limited to 7 days.



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